



**Group:** Salt Lake Community College  
**Plan:** Vision  
**Effective Date:** 7/1/2016

	In-Network	Out-of-Network
<b>Network</b>	<b>VSP Choice Plus</b>	
<b>Examination</b>		
Eye Exam	\$20 Co-pay	Up to \$45 reimbursement
Contact Exam / Contact Fitting	\$20 Co-pay Covered in Full	None
<b>Lenses (Glass or Plastic)</b>		
Single Vision	Covered after one time \$25 materials copay	Up to \$30 reimbursement
Lined Bifocal	Covered after one time \$25 materials copay	Up to \$50 reimbursement
Lined Trifocal	Covered after one time \$25 materials copay	Up to \$65 reimbursement
Lenticular	Covered after one time \$25 materials copay	Up to \$100 reimbursement
<b>Lens Options</b>		
Progressive (Standard no-line)	\$55 Co-pay	Up to \$50 (In lieu of Lined Bifocal reimbursement)
Premium Progressive Options	\$95-\$105 Co-pay	
Custom Progressive Options	\$150-\$175 Co-pay	
Plastic Gradient Dye	\$17 Co-pay	Not Covered
Solid Plastic Dye	\$15 Co-pay	
Photochromic Lenses	\$70 Co-pay SV/\$82 Co-Pay Multifocal	
Polycarbonate for Adults	\$31 Co-pay SV/\$35 Co-Pay Multifocal	
Polycarbonate for Children (under 18)	\$0 Copay	
<b>Coatings</b>		
Scratch Resistant Coating	\$17 Co-pay	Not Covered
Anti-Reflective Coating	\$41 Co-pay	
UV Protection	\$16 Co-pay	
Tint	\$0 Co-pay	
<b>Frames</b>		
Allowance Based on Retail Pricing	\$130 Allowance at any VSP doctor or \$70 at Costco, Sam's Club or Walmart	Up to \$70
Additional Pairs of Glasses	20 % discount at VSP Providers	No discount
<b>Contacts</b>		
Prescription contact lenses are covered up to plan allowance.	\$130 Allowance towards Conventional or Disposable	Up to \$105 reimbursement
Medically Necessary	\$0 copay	Up to \$210 reimbursement
<b>Frequency</b>		
Exam, Lenses or Contacts	Every 12 Months	
Frames	Every 24 Months	
<b>Refractive Surgery</b>		
LASIK	15-20% discount off retail or 5% discount off the promo price	
<b>Notes</b>	This is a summary of plan benefits. The actual Policy will detail all plan limitations and exclusions.	

Underwritten by: Educators Mutual Insurance Association